#### Continuous Integration in Data Centers Further 3 Years Later

Michael Prokop





## % whoami

Mika || @mikagrml

Independent Consultant

Project leader of Grml.org

Debian Developer

Jenkins-debian-glue.org



Source: https://flic.kr/p/pzMqux

# Recap from OSDC 2013



#### Why Continuous Delivery?

Jenkins Vagrant/Veewee Puppet

Jenkins-debian-glue.org

Admin Docs (Sphinx)

Custom Grml ISOs (grml-live/grml2iso)

# Roadmap

What do we want? Challenges How did we get there? **Code Review** Testing Tools Docker Infrastructure Tooling **Antipatterns** Pain Points

# What do we want?



# Expectations

Independence

Scalability

Reliability

Performance

Reproducibility

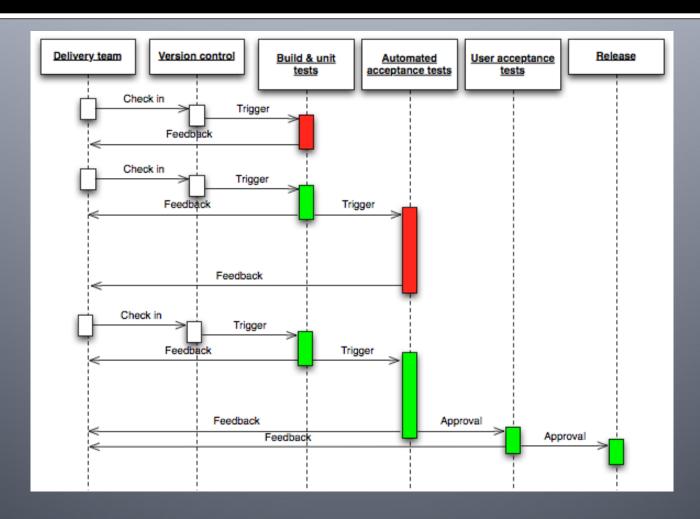
Predictability

Traceability

Innovation



# Deployment Pipeline



Source: http://continuousdelivery.com/2010/02/continuous-delivery/

# Challenges



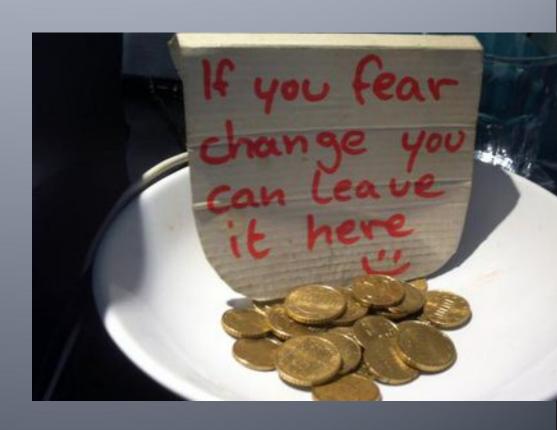
# Changes since 2013?

More employees

More remote workers

More customers

More projects



# How did we get there?



#### Invest

"If I had eight hours to chop down a tree, I'd spend six hours sharpening my ax." – Abraham Lincoln

"We learn geology the morning after the earthquake." – Ralph Waldo Emerson



### Improve

Better documentation

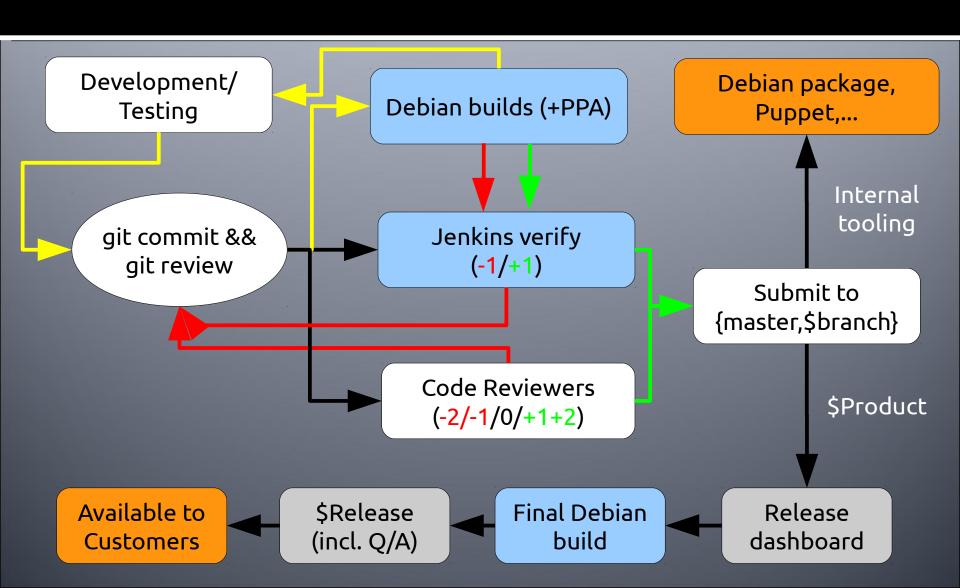
Better communication

Leverage new tools!

More Tests/ More Testing Faster Release Cycle



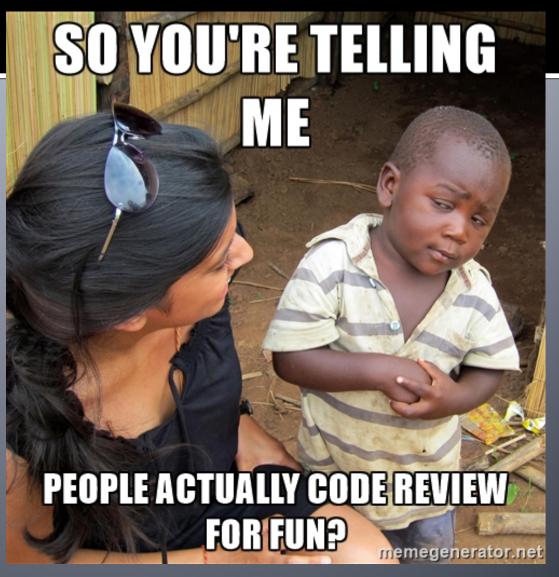
# Workflow + Pipeline



# Code Review



**Gerrit**GitLab
Phabricator
Review Board



Source: https://memegenerator.net/instance/53083760



# Advantages of CR

Share **knowledge** 

Improve maintainability

Better code

Broadcast **progress** 

Communal ownership

Search

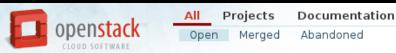
| | +1 | +1

+1

 $\pm 1$ 

Sign In

## Gerrit



Search for status:open										
	Subject	Status	Owner	Project	Branch	Updated	Size	CR	V	W
٠	Fix pep8 import errors		Mohankumar	openstack/networking-sfc	master (bug/1566849)	3:46 PM		✓	-1	

TIX pepo import errors	
Prevent keystone eventlet from	
starting	

resources of stack

positions

timeout values

Convergence: DB api to get all active

Updates for labels icon and fixes indent

Verify that the information stored in the database via the fuel cli

[ubuntu-bootstrap]Fix multipath-reload Use reno for release notes Added configuration OVS DPDK BIND PORT

Add multipath enhancement to Storwize iSCSI driver Support for both microversion headers

Fix Lun ID 0 in HPE 3PAR driver portsecurity\_db\_common: Access db columns in a consistent way Generic details display framework

Docs: Split Network Services section

and the first of t

networking-\* projects

into multiple files

Jay Mehta

Ihar Hrachyshka Matt Borland Remove translations for vendor specific Andreas Jaeger

Matthew J Black keystone Rakesh H S

Bogdan Dudko

Monty Taylor

Karthik S

Chris Dent

xiaoqin

Mikhail Samoylov

Aleksey Zvyagintsev

Pedro Magalhães (pjm6)

openstack/heat openstack/fuel-ui

openstack/cinder

openstack/nova

config

ansible

openstack-infra/project-

openstack/openstack-

openstack/puppet-

openstack/fuel-ga openstack/fuel-agent

master (bug/1572210) master (add-reno) openstack-infra/zuul openstack/networkingovs-dpdk

master (bug/1461916) master (bp/storwize-iscsimultipath-enhancement)

master (cd/handlenew-microversion) master (bug/1573298)

status:open

master (bug/1569390)

master (bug/1533176)

master (ui-fix-labels-icon)

master (test\_db\_api\_cli)

openstack/cinder openstack/neutron stable/kilo (bug/1509312) master (bp/angularizeopenstack/horizon

images-table)

master

master (stadium-redux)

(toctree\_network\_services)

3:45 PM 3:45 PM

3:46 PM

3:45 PM

3:45 PM

3:45 PM

3:45 PM

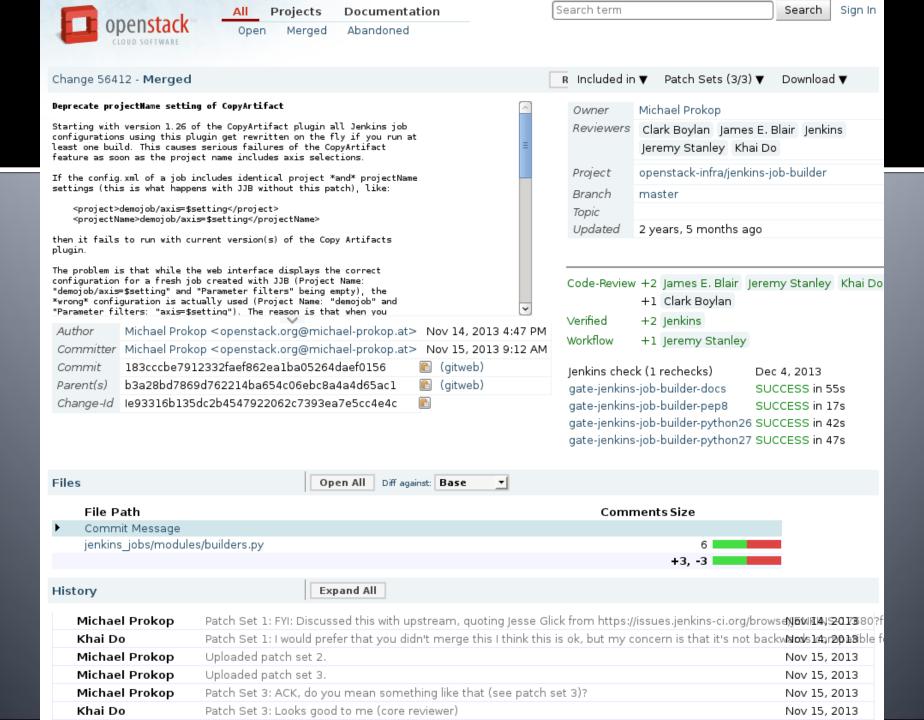
3:45 PM

+1



### Git review

```
playground : zsh - Konsole
File Edit View Bookmarks Settings Help
mika@heart ~sgit/playground (git)-[master | U] % git diff
diff --git a/README.md b/README.md
index ce8b250..3078d97 100644
--- a/README.md
+++ b/README.md
+Demo for OSDC 2016
mika@heart ~sgit/playground (git)-[master|U] % git commit -a -m 'MT#0042 git-review
[master 9385fbe] MT#0042 git-review demo for OSDC
1 file changed, 1 insertion(+), 1 deletion(-)
mika@heart ~sgit/playground (git)-[master | ↑1] % git review
remote: Processing changes: new: 1, refs: 1, done
remote:
remote: New Changes:
         http://ga....a.mg.....e.com/5785 MT#0042 git-review demo for OSDC
remote:
remote:
To ssh://mprokop@gerrit.mgm.sipwise.com:29418/playground
* [new branch] HEAD -> refs/publish/master
mika@heart ~sgit/playground (git)-[master | ↑1] %
```





## Git review - Download

```
playground: zsh - Konsole

File Edit View Bookmarks Settings Help

mika@heart ~sgit/playground (git)-[master] % git review -d 5785

Downloading refs/changes/85/5785/1 from gerrit

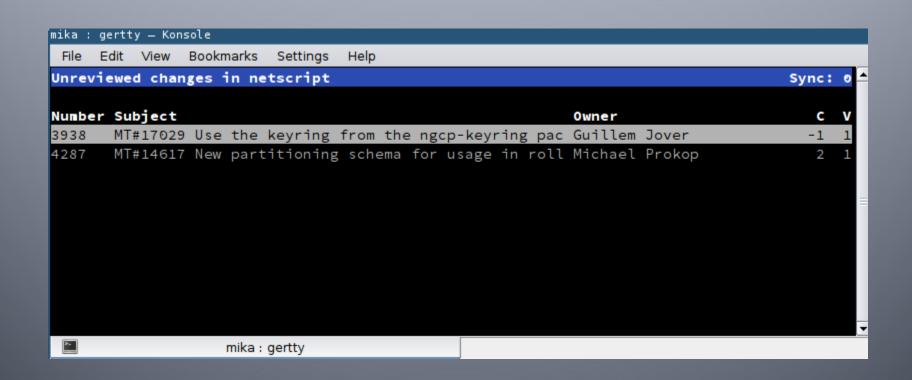
Switched to branch "review/michael_prokop/5785"

mika@heart ~sgit/playground (git)-[review/michael_prokop/5785] %

playground:zsh
```



# Webinterface Gertty



Gertty: use gerrit without the web

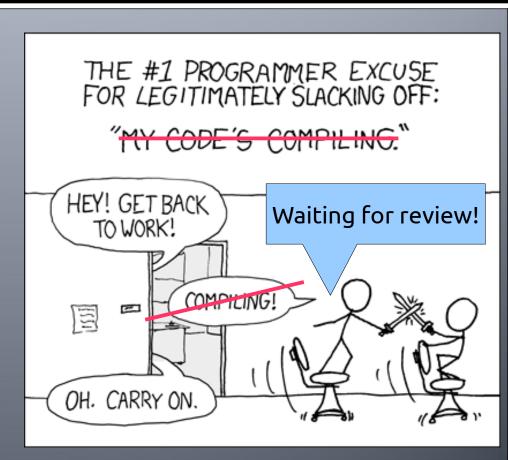


#### Good review culture

meaningful response cycles

be **friendly** 

include + **integrate** newbies/new employees



Source: https://xkcd.com/303/



#### **Best Practices 1**

keep reviews as **small** as feasible (hint: also makes testing easier)



#### **Best Practices 2**

#### use Code Review also for **Infrastructure** changes! (IAC)



#### **Best Practices 3**

# **no** direct pushes to **production** branch



### Traceability via Branches



#### Traceability via Commits

"ID#XXXXX" in commit message to point to according issue/bug number



# Challenges

Different **timezones** 

Refactorings

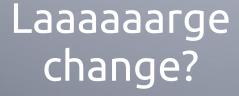
New workflow

Added delays

Culture change



# Warning





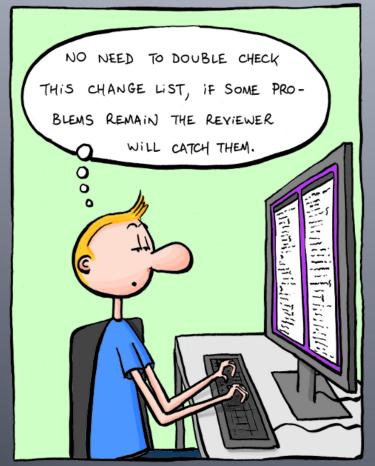
Tiny change?

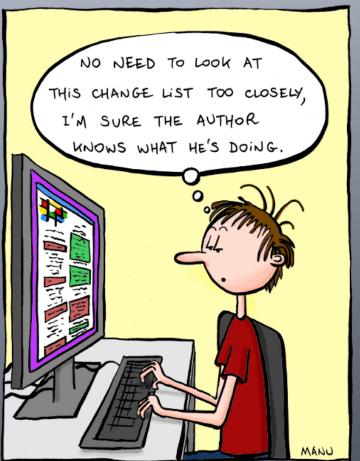


"Please rename \$this, quote the variable, the logic could be simplified like..."



# \*Cough\*





Source: http://www.bonkersworld.net/code-reviews/

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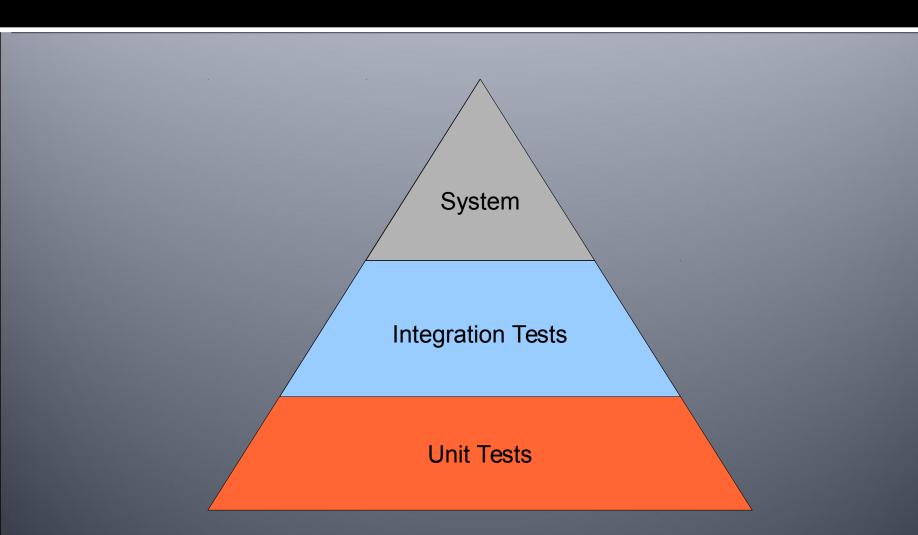
#### Resources

- "Expectations, Outcomes, and Challenges of Modern Code Review" [URL]
- "Characteristics of Useful Code Reviews: An Empirical Study at Microsoft" [URL]
- "Code Reviews Do Not Find Bugs. How the Current Code Review Best Practice Slows Us Down" [URL]
- "On Rapid Releases and Software Testing" [URL]
- "Modern Code Reviews in Open-Source Projects: Which Problems Do They Fix?" [URL] and also the other "TestRoots Publications" [URL]

# Testing Tools



# Testing Pyramid



#### Goss



- https://github.com/aelsabbahy/goss/
- Serverspec-like tool for validation
- Golang → one single static binary
- RSpecish, nagios, json, JUnit + TAP output available
- Limited to Linux (so far)



# Goss Resources

addr	is reachable
command	exit status and outputs
dns	is resolvable
file	file exists, owner/perm, content
group	uid
package	is listening, listening ip
port	is running
process	Is running
user	uid, home, etc



#### Goss - Demo

```
mika@osdc ~ % goss autoadd ssh
Adding Group to './goss.yaml':
ssh:
  exists: true
  gid: 103
Adding Package to './goss.yaml':
ssh:
  installed: true
 versions:
  - 1:6.7p1-5+deb8u2
Adding Process to './goss.yaml':
ssh:
  running: true
Adding Service to './goss.yaml':
ssh:
  enabled: true
  running: true
```



#### Goss - Demo

```
mika@osdc ~ % cat goss.yaml
package:
  ssh:
    installed: true
    versions:
    - 1:6.7p1-5+deb8u2
service:
  ssh:
    enabled: true
    running: true
group:
  ssh:
    exists: true
    gid: 103
process:
  ssh:
    running: true
```



#### Goss - Demo

```
mika@osdc ~ % goss validate goss.yaml
Total Duration: 0.066s
Count: 7, Failed: 0
mika@osdc ~ % goss add port 22
Adding Port to './goss.yaml':
tcp:22:
  listening: true
  ip:
 - 0.0.0.0
mika@osdc ~ % goss validate goss.yaml
Total Duration: 0.070s
Count: 9, Failed: 0
```



#### Goss - Demo

```
mika@osdc ~ % sed -i 's/tcp:22/tcp:23/' goss.yaml
mika@osdc ~ % goss validate --format tap goss.yaml
1..9
ok 1 - Group: ssh: exists: matches expectation: [true]
ok 2 - Group: ssh: gid: matches expectation: [103]
ok 3 - Service: ssh: enabled: matches expectation: [true]
ok 4 - Service: ssh: running: matches expectation: [true]
ok 5 - Process: ssh: running: matches expectation: [true]
not ok 6 - Port: tcp:23: listening: doesn't match, expect:
[true] found: [false]
not ok 7 - Port: tcp:23: ip: doesn't match, expect:
[["0.0.0.0"]] found: [null]
ok 8 - Package: ssh: installed: matches expectation: [true]
ok 9 - Package: ssh: version: matches expectation: [["1:6.7p1-
5+deb8u2"]]
```

#### py.test



- Pytest.org
- Fixtures, Scopes, Monkeypatching
- JUnit + TAP output (hello Jenkins!)
- Plugins
- Example + starting point:
  - https://github.com/vincentbernat/ll dpd/tree/master/tests/integration
  - http://www.slideshare.net/VincentBer nat/pytest-all-the-things



#### Package dependencies

- Dose-distcheck
- Are package dependencies/conflicts satisfiable?
  - dose-debcheck for Debian packages
  - dose-rpmcheck for rpm packages
  - dose-eclipsecheck for OSGi plugins



#### Puppet Testing

Puppet-lint

RSpec-puppet

Beaker

Puppet testing: see David Schmitt's talk "Introduction to Testing Puppet Modules" at 2:15pm on Thursday at OSDC



#### Tests + Infrastructure 1

#### **Tests** for **everything** ASAP!

avoid problems during commit/push time + don't rely on historic/explicit knowledge → new employees will have a hard time otherwise



#### Tests + Infrastructure 2

Test systems to work on infrastructure without breaking production



#### Tests + Infrastructure 3

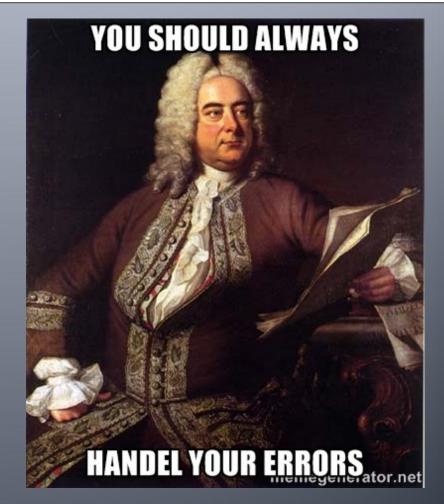
## Test infrastructure really for everything

testing a change for the **test** builds/scripts? use **test** environment!

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#### Related Resources

- "Advanced Testing with Go" [URL]
- "System Testing with pytest and docker-py" [URL]
- Book "How Google Tests Software"



Source: https://twitter.com/francesc/status/718604718294097920

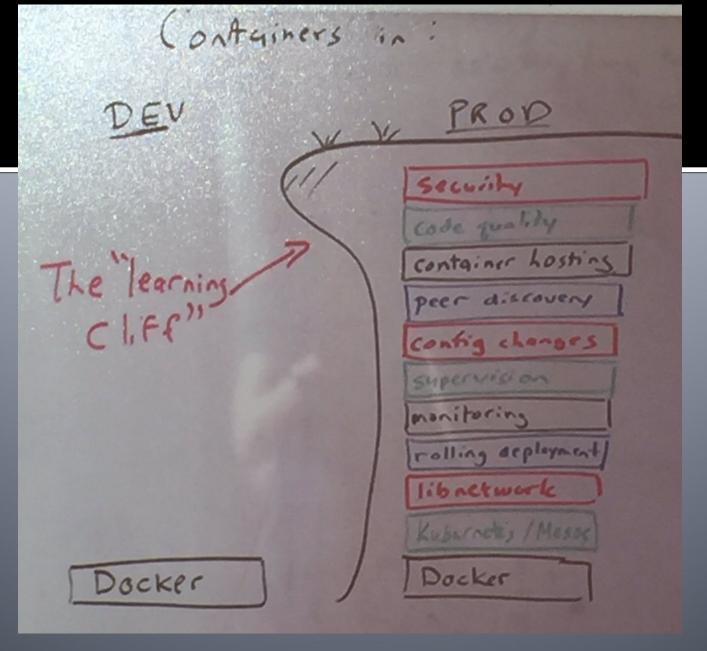
## Docker



#### Obligatory Docker Slide



Source: https://twitter.com/sadserver/status/718455853540487168



Source: https://twitter.com/mfdii/status/697532387240996864



#### Our use cases

Fast test cycle to avoid long feedback loops in CI/CD pipeline

Developers should be able to control testing infrastructure

Share environment between developers and testing infrastructure



#### Internal docker registry

Docker-registry
Docker-distribution
(implementation of
Docker Registry
HTTP API V2 for
docker 1.6+)

Fast moving



#### Workflow

Every project ships its own Dockerfile(s),
Jenkins identifies changes and **rebuilds**the docker images

Image lifecycle is **tricky** though (when to build/destroy, naming + tagging conventions,...)

## Infrastructure Tooling

#### Puppet related



- Puppet environments + r10k
- Hiera
- Puppetdb + ansible
- Mcollective
- Puppet codebase from 2.7 to 4.3
- Puppetdashboard → puppetboard
- Own puppet modules → Puppet Forge



#### Monitoring?

## Long running tests failing with ENODISKSPACE

automatic cleanups (get rid of old artifacts, caches,...) + use appropriate monitoring



#### Monitoring

#### Metrics + Logging

what is taking long + is worth improving/investigating/....? (ELK, Graylog, InfluxDB, Grafana,...)



#### Monitoring Software

Check-mk

Icinga 2 with puppet-icinga2

# Vagrant/Packer + grml-debootstrap



Vagrant + Packer by HashiCorp (Packer = replacement for Veewee, hit Debian/unstable *today* [URL])

Grml-debootstrap for building Debian (based) base boxes [URL]



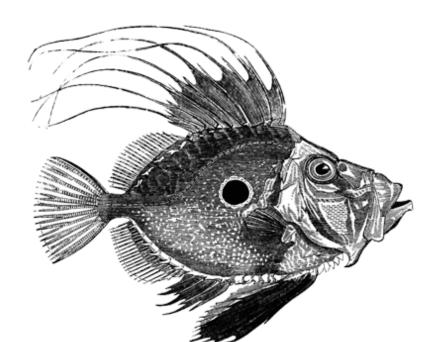
#### Disaster recovery

- Daily fresh installation of nodes
- PIN-protected USB pen drive with sensitive data on it (e.g. hiera)
- iPXE + Grml ISO with netscript=... boot option to deploy
- netboot.xyz



## Antipatterns

Like a boss



## Let's just fix this via SSH

The Definitive Guide

O RLY?



How not to care about test results





## Flaky Tests

The Definitive Guide

O RLY?

Because polling is much easier to set up!



another cronjob

The Definitive Guide









# Manually setting up machines

The Definitive Guide

O RLY?

Checklist all the things!



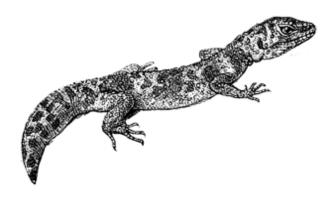
How to create checklists everyone hates

The Definitive Guide









## Making your business depend on others

The Definitive Guide

O RLY?





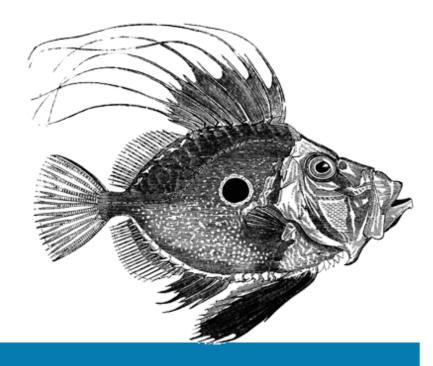
## How to report so no one can parse it

The Definitive Guide

O RLY?

The computer does the work anyway



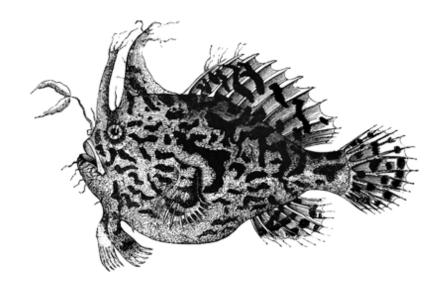


# How to rebuild stuff like a pro

The Definitive Guide

O RLY?

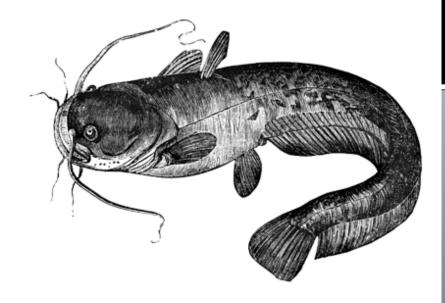




## Successfully preventing configurability

The Definitive Guide



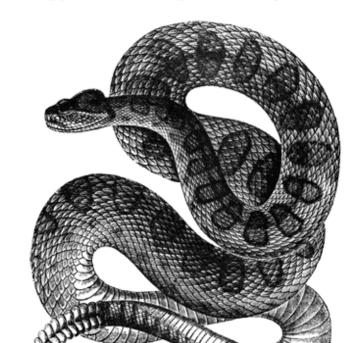


## How to get people to stare at Jenkins web

The Definitive Guide

O RLY?

Your application is a special snowflake



# Excuses for not Writing Unit Tests

The Definitive Guide

O RLY?



# Pain Points



## Misunderstandings 1

Different people/teams have different use cases, understandings,... of certain things (e.g. meaning + usage of -1/-2/+1/+2 in Gerrit)

Fix via documentation!



## Misunderstandings 2

#### Cultural differences

Fix via "Team Handbook", like the one from Gitlab [URL]



## **Race-free** package info updates AKA "Hashsum Mismatch Error"

Fix see [URL]



Avoid **Pre-Depends**, they impose harsh constraints on the package manager, consequently make upgrades harder + also cause more problems with piuparts



The more sophisticated the systems become, the closer the **toolchain** needs stuff Debian has + uses (britney/dak/piuparts/nose/...)



Mass changes?

Repository **locking** problem with e.g. reprepro :(



## Jenkins related 1

Structuring of hundreds/thousands of Jenkins jobs in **jenkins-job-builder** isn't easy, esp. the more exceptions you have



## Jenkins related 2

#### Unreliable tests?

Run them outside of the production pipeline! Use whitelists/blacklists to reach 100% coverage over time!



## Jenkins related 3

Matrix jobs in Jenkins are not always fun, use simple plain **freestyle Jenkins jobs** when possible



## **Availability**

#### Downtime of Jenkins :(

Lenient Shutdown
Zuul + Gearman
Jenkins 2.0 with Pipeline



## System Design

Some architecture **decisions** are visible only after surviving a new \$release (Debian: wheezy→jessie)



## Separation

Full-featured PPAs: bound together with Gerrit topics to share packages from different projects (new features, introducing new components/build-depends,...)

# Avoid backwards compatibility nightmare



Release-specific settings into release-specific configurations/scripts/...

# Takeaways

## Take it home



- Automation is essential
- Configuration Management
- Traceability
- Code Review
- Tests + Testing
- Communication is important
- Bring devs and ops together ("devops")

## Wishes | Questions?

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mika @ github
michael-prokop.at/blog/
prokop (at) grml-solutions.com

